

GUARDIAN DEFENDERS

Battle Focus

GUARDIAN DEFENDER

M	T	SV	W	LD	OC
7"	3	4+	1	7+	2
M	T	SV	W	LD	OC
7"	3	4+	2	7+	0

HEAVY WEAPON PLATFORM

90 PTS

Base 28.5mm, Heavy Weapon
Platform: 40mm



1KOMMANDO

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2BEWEGUNG

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3BESCHUSS

Bright Lance

R	A	BS	S	AP	D
36"	1	3+	12	-3	D6+2

VERWUNDET

2+	3+	4+	5+	6+
T1-6	T7-11	T12	T13-23	T24+

Scatter Laser SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	6	3+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Shuriken Cannon LETHAL HITS

R	A	BS	S	AP	D
24"	3	3+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Shuriken Catapult ASSAULT

R	A	BS	S	AP	D
18"	2	3+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

Starcannon

R	A	BS	S	AP	D
36"	2	3+	8	-3	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

► Missile Launcher - Starshot

R	A	BS	S	AP	D
48"	1	3+	10	-2	D6

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

► Missile Launcher - Sunburst BLAST

R	A	BS	S	AP	D
48"	D6	3+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

4ANGRIFF

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5NAHKAMPF

Close Combat Weapon

R	A	WS	S	AP	D
Melee	1	3+	3	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1	T2	T3	T4-5	T6+

VERTEIDIGUNG

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6IMMER / EINMALIG

Crewed Platform

When the last Guardian Defender model in this unit is destroyed, any remaining Heavy Weapon Platform models in this unit are also destroyed.

Fleet of Foot

This unit can perform the Fade Back Agile Manoeuvre without spending a Battle Focus token to do so. It can do so even if other units have done so in the same phase, and doing so does not prevent other units from performing the same Agile Manoeuvre in the same phase.

GEGEN DIESE EINHEIT

Guardian Defender

W3 · RW 4+ · 1 LP je Modell
WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S6+	S4-5	S3	S2	S1
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
4+	5+	6+	-	-

Heavy Weapon Platform

W3 · RW 4+ · 2 LP je Modell
WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S6+	S4-5	S3	S2	S1
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
4+	5+	6+	-	-

REGELN & KEYWORDS KURZ

Battle Focus If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (round...

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

10x Guardian Defender - Equipped with: Close Combat Weapon, Shuriken Catapult
1x Heavy Weapon Platform - Equipped with: Shuriken Cannon, ► Missile Launcher - Starshot, ► Missile Launcher - Sunburst, Bright Lance, Scatter Laser, Starcannon, Close Combat Weapon